

27/08/2000





Groningen, Netherlands



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martinigameui.com

sarah-martini-graphicdesigner

Education

09/2023 - current

Bachelor's Degree in Creative Media and Game Technologies

Groningen, Netherlands

Main courses: UX/UI design | Serious games | Animation | Programming | 3D modeling | Game design | Character design

09/2019 - 10/2022

Bachelor's Degree in Digital and **Graphic Design**

Verona, Italy

Main courses: Graphic design | Illustration | UX/UI design | 3D modeling | Video editing | Photography | Typography | Advertising and marketing | Animation

09/2014 - 07/2019

Diploma - **artistic high school** Nove, Italy

Main courses: Graphic design | Visual arts | Sculpting | Architecture | Photography | History of art

SARAH MARTINI

UI designer

Graphic designer

2D/3D artist

I graduated in Digital and Graphic Design in Verona, Italy, and I am passionate about illustration, games, and UI design. Currently, I live in Groningen, Netherlands, where I am studying Creative Media and Game Technologies, specializing in Serious Games.

Work experience

08/2024 - 03/2025 (part-time)

050 Marketing

UX/UI designer

Zuidbroek, Netherlands

10/2020 - 05/2024 (part-time)

Oword OÜ

Graphic designer

Tallin, Estonia - remote

- Web design
- Brand design
- Social media design
- Email automation
- Brand design
- Web design
- Illustration
- Editorial design

03/2022 - 05/2022 (internship)

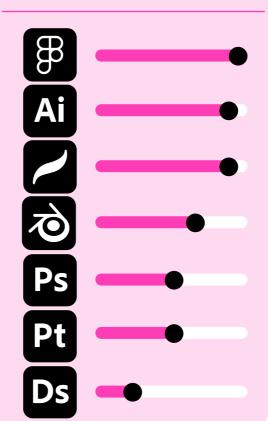
Aromi

Graphic designer

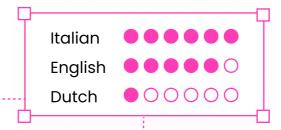
Verona, Italy

- Logo design
- Editorial design
- Social media design

Software



Languages



Skills



Game UX/UI







Web design

Graphic design



2D art



3D modeling

Awards

06/2020

Youngs' Project Thiene 1st place in the graphic and photographic contest "Idoc"

05/2017

Marosticabile, Lions Club Marostica 3rd place in the graphic and pictorial contest "Diversity as richness"